



GENERAL RULES, REGULATIONS AND PROCEDURES

1. RPSL RULES OF CONDUCT

1.1 At Games-- no coach, player, substitute, or spectator is to:

- A. use foul or abusive language, or gestures.
- B. Incite, in any manner, disruptive behavior of any kind.
- C. Make derogatory remarks or gestures to the referees.
- D. dispute or question, by word or gestures or act, the calls, lack of calls, or decisions of the referee. This is in effect at any time the referee is in the vicinity of the playing field.
- E. Use air horns, trumpets or any other similar noise-making device during a game.

F. Address the referee; exceptions apply to coaches:

- 1. prior to the start of the game
- 2. when making a substitution
- 3. pointing out injuries on the field
- 4. at half-time
- 5. after game is over

G. Enter the field unless they are playing; exceptions apply to coaches:

- 1. prior to the start of the game
- 2. after the game
- 3. at half-time (with the referee's permission)
- 4. when beckoned onto the field by the referee;

H. Be anywhere but at his/her bench area, unless they are playing or are a spectator. But if the spectator is giving directions to players then it is considered coaching and that can only be done from the bench area. (A team's bench area is one yard away from the touch-line and extends to ten yards both ways from the half-line.)

I. use mechanical devices for coaching;

J. Use an un-informing or unsupportive tone of voice. (Such as comments that are haranguing or harassing).

K. damage, willfully or maliciously, any uniform or equipment of this League, or the goals, lights, and fields.

L. enter into another unsportsmanlike conduct, as determined by the referee at the game.

1.2 At practices -- rules 1), 2), 3), 9), and 10) above will apply.

1.3 Violations for any of the above rules are not only subject to the discipline of the referee at the game, they are also grounds for which the Board can take later or additional action against the individual or team in question. (A Protest, Appeals and Discipline – PAD Committee will review and make decisions regarding violations)

1.4 Smoking is not permitted by coaches, assistant coaches, and referees during practices and games.

1.5 The use of alcohol/drugs is not permitted by coaches, assistant coaches, and referees during practices or games.

1.6 Referees shall adhere to the Code of Ethics as listed in USSF Referee Administrative

Handbook.

Rules of the Game:

2.7.1.1 Tournaments: Competitive Teams will be allowed a maximum of three tournaments excluding District V Cup and/or Association Cup per season. A team desiring to attend more tournaments must show 2/3 approval if the team and must obtain approval of the Board. Fees for tournaments over the three maximum must be paid to RPSL Treasurer prior to the application to the tournament. Class IV teams must receive RPSL approval before entering in any tournament or jamboree.

Standings: 4:1.1 The following point system will be used to determine House division winners for regular season play:

3 points for winning team

1 points for losing team

0 point for each team of tie games

Teams with the most acquired points at the end of the season will be the winners.

2.0 INJURIES

2.1 All injuries to be claimed against the Medical Insurance Program, shall be reported to the Registrar, by the team's coach, within twenty-four (24) hours, so that the proper forms may be filled out and that the Board is made aware of the injury.

3.0 COACHING LICENSES & TRAINING

3.1 The RPSL will reimburse individuals for Pre F and F training or will provide free training.

3.1.1 Training provided at no charge for any RPSL adult if taught by RPSL if course is completed. Adults completing the course are encouraged to coach or assistant coach but are not required to do so:

1. Pre-F Certificate.

2. F License: A refundable deposit to cover the cost of training is required for registration, and will be returned upon successful completion of course.

3.1.2 When training is sponsored by the RPSL, a refundable deposit, to cover the cost of training is required for registration, and will be returned upon successful completion of course:

1. E License: Must have been head coach 1 year or assisted 2 years.

Commits to coach for RPSL 1 year or 1 additional year.

2. E/D License: Must have been head coach for RPSL for 2 years.

Commits to coach for RPSL for 1 additional year.

3. D License

a. Must have been head coach for RPSL for 3 years.

b. Must be currently coaching a Level I, Level II or Level III team.

c. Commits to coach for RPSL for 1 additional year.

COACHING CODE

1. Coaches should be understanding volunteers who are willing to make sacrifices of their time, energy, and (sometimes) money, for the positive development of young players in the game of soccer. They should also be willing to familiarize the parents; of their team with the game so that all persons involved with a team will have an understanding of it.

2. Coaches should make themselves as knowledgeable of the game as needed for their age group and competition level, so that they can make their team's participation both enjoyable and rewarding.

3. Besides teaching teamwork, skills, methods of play, and rules, all coaches should be stressing good sportsmanship.

4. Coaches should conduct themselves, at practices as well as games, in such a manner as to set an example that, if followed, would enable every player to be a credit to the game.

5. Coaches should approach the game in a mature manner, so that they may resist frustration, face stress with logic, and accept failure intelligently.

6. Coaches should never physically, verbally or mentally abuse their players.

7. Coaches are responsible for their own actions, and for the control of their players, parents, and spectators of the team.

8. It is the coach's duty to see that his/her team plays in a safe, fair, positive, and sportsmanlike manner, where the only advantage sought is superior skill.

9. Coaches should view winning as desirable, but winning at any cost defeats the purpose of game. For even in losing there are positive lessons to be learned.

10. Coaches shall strive to adhere to this coaching code, and in addition they will abide by the laws of the game as published by FIFA; the rules and regulations as published by CYSA; and the Rules and Bylaws of the RPSL.

11. Coaches shall give up their practice time to games (league or practice) when asked by the Field Rep.

12. Coaches are responsible for providing a team roster and game schedule to all team parents.

13. Coaches will trade nets with oncoming coaches.

PLAYERS' CODE

1. All players should participate in practices, as well as games, so that he or she can learn the game, improve individual abilities, and be an asset to the team and League.

2. All players should play the game fairly, safely, and in a SPORTSMANLIKE manner.

3. Use of alcohol or drugs by players will not be permitted before, during, or after games or practices.

PARENTS' CODE

1. All parents should support the game in a positive manner, so that they may aid the team in having an enjoyable and rewarding season.

2. All parents should remember that the players are only youths, and that the coaches, referees, and Board members are only volunteers;

3. All parents should help set an example of sportsmanship.

4. All parents should help the League in any way they can.

5. No alcohol or drugs will be allowed on the playing field. RPSL would also appreciate it, if parents would refrain from smoking.

6. All parents shall make sure their players are on time for practices and games. If unable to comply, please notify the coach so that he/she can adjust for the situation. Updated October 2011